



# **MACHINE LEARNING FOR CLASSIFICATION**

# Curriculum

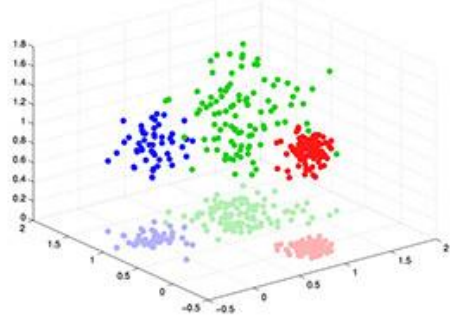
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- What is a classification task?
- Linear classifiers and Decision boundaries
  - Logistic regression and its loss function
- Non-linear classifiers
  - Introduction to tree based methods
  - Going from a tree to a random forest
- How do we evaluate the quality of a classifier?

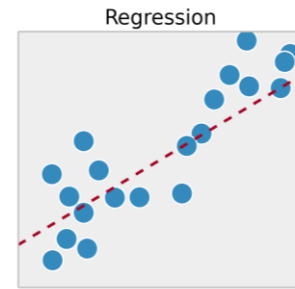
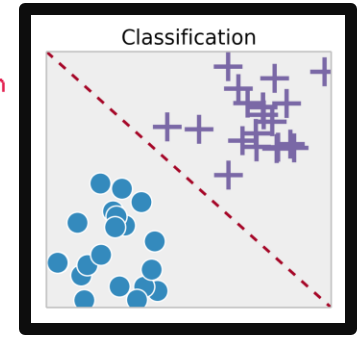
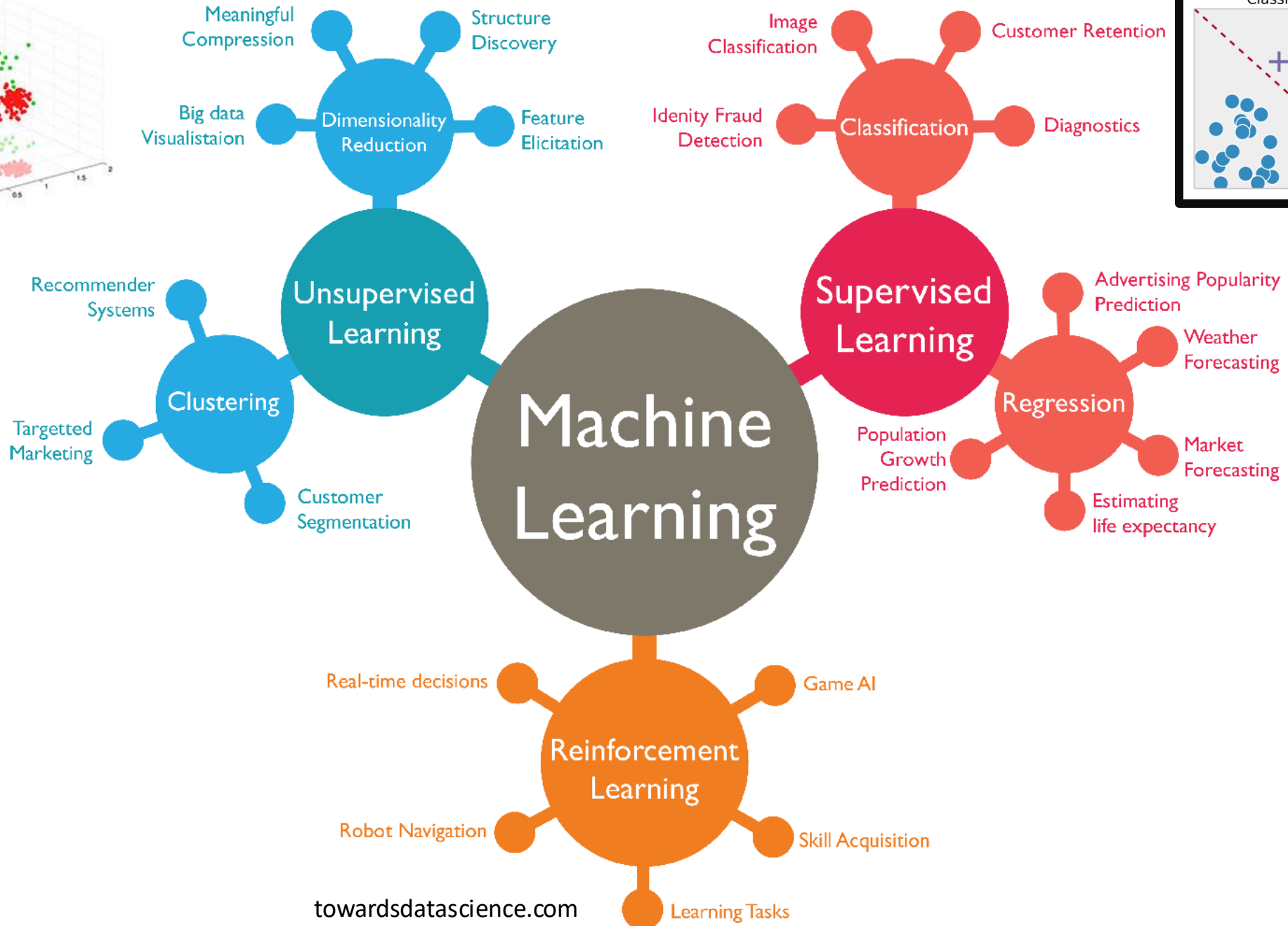
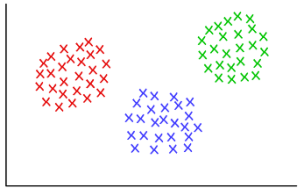
# What is a classification task?

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Dimensionality reduction



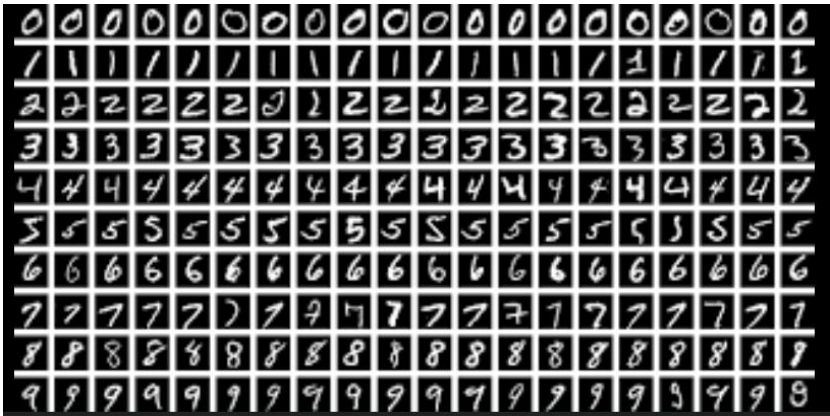
Clustering



# What is a classification task?

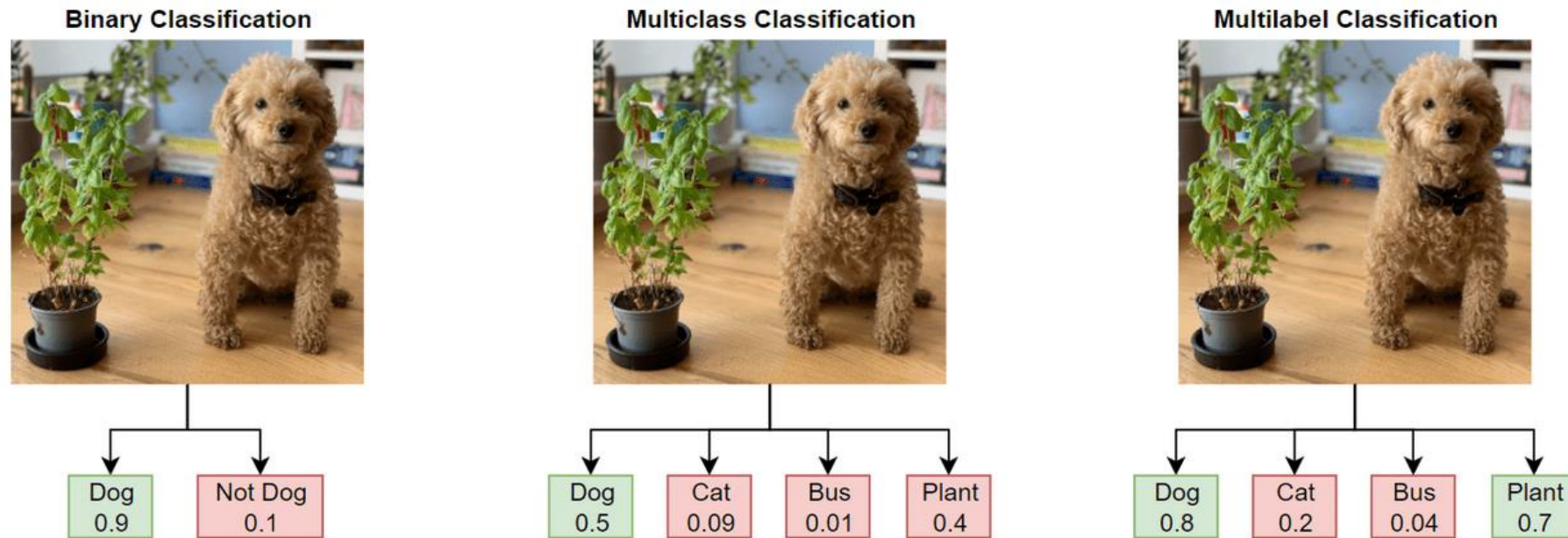
- Tasks: Find a function (aka classifier) that assigns a **class** to a data point
  - Input – A set of independent variable  $X$  – Also known as features
  - Output – A class – Also known as target/dependent variable
- Examples:

| Data point               | Class (label)               |
|--------------------------|-----------------------------|
| Image: hand drawn digits | Digit: 0, 1, 2, ...         |
| Image                    | Chihuahua, Blueberry Muffin |
| Patient data             | Cancer / No cancer          |
| ...                      | ...                         |



# What is a classification task?

- Binary, multiclass and multilabel

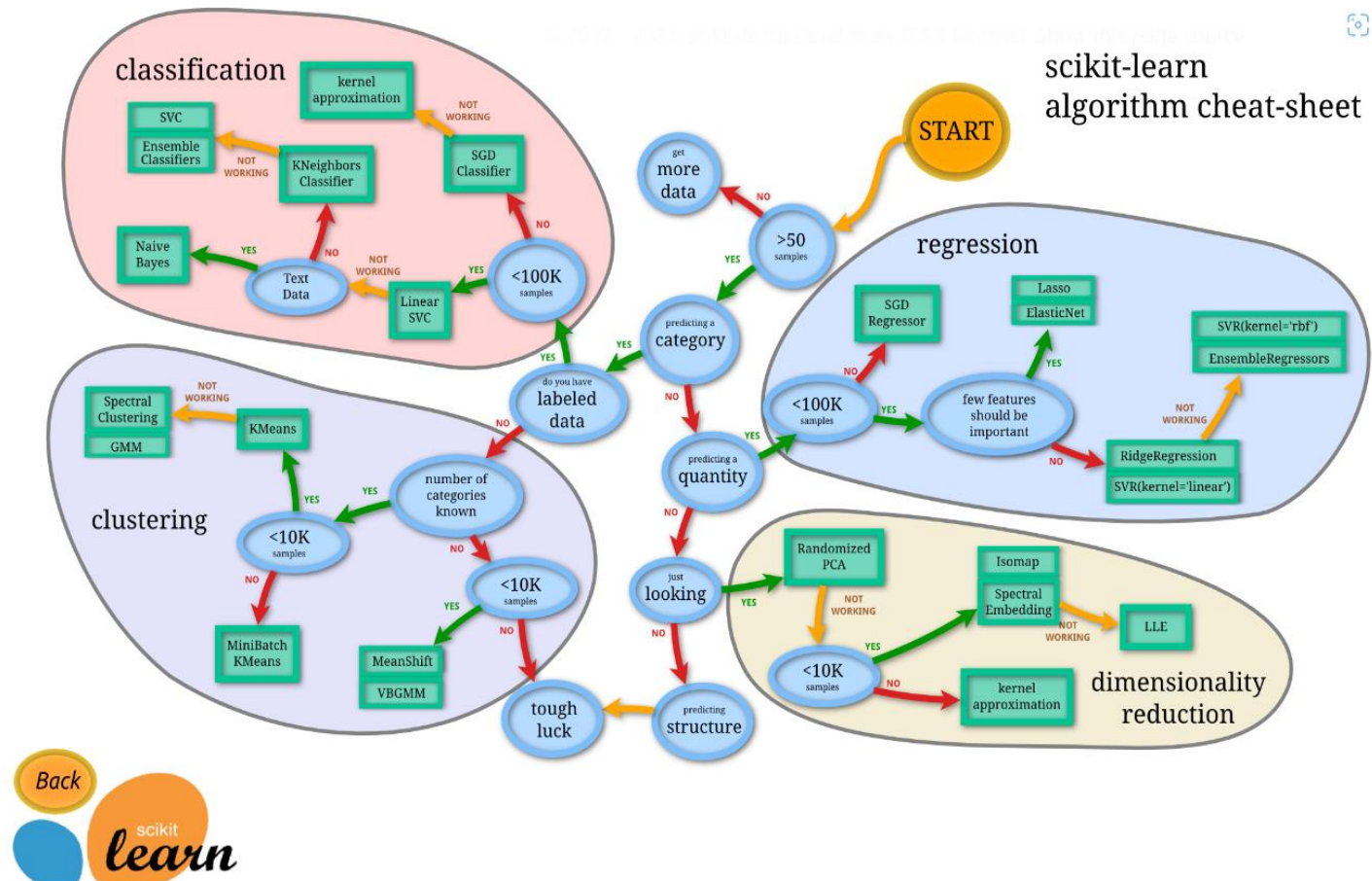


# (The art of) Choosing the right approaches

- In general difficult to know what will work best

- Useful guidelines:

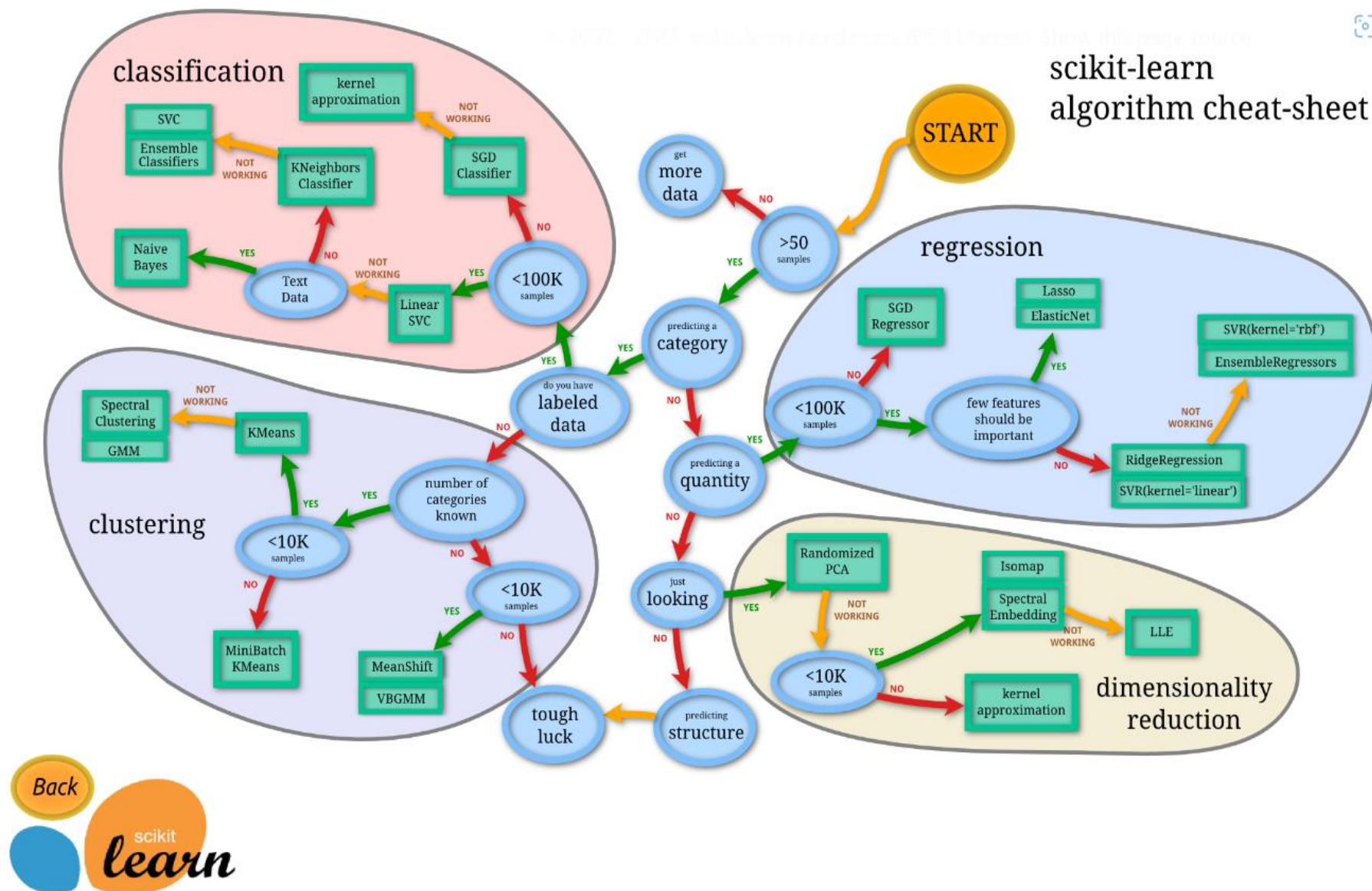
[https://scikit-learn.org/stable/machine\\_learning\\_map.html](https://scikit-learn.org/stable/machine_learning_map.html)



# Quiz -

- Use-cases:

- A - Predicting whether an email is spam from using a labeled dataset of 50k emails.
- B - Predicting whether a given color is considered *blue* given a labeled dataset of a million opinions linking a given color to whether it can be considered blue :)



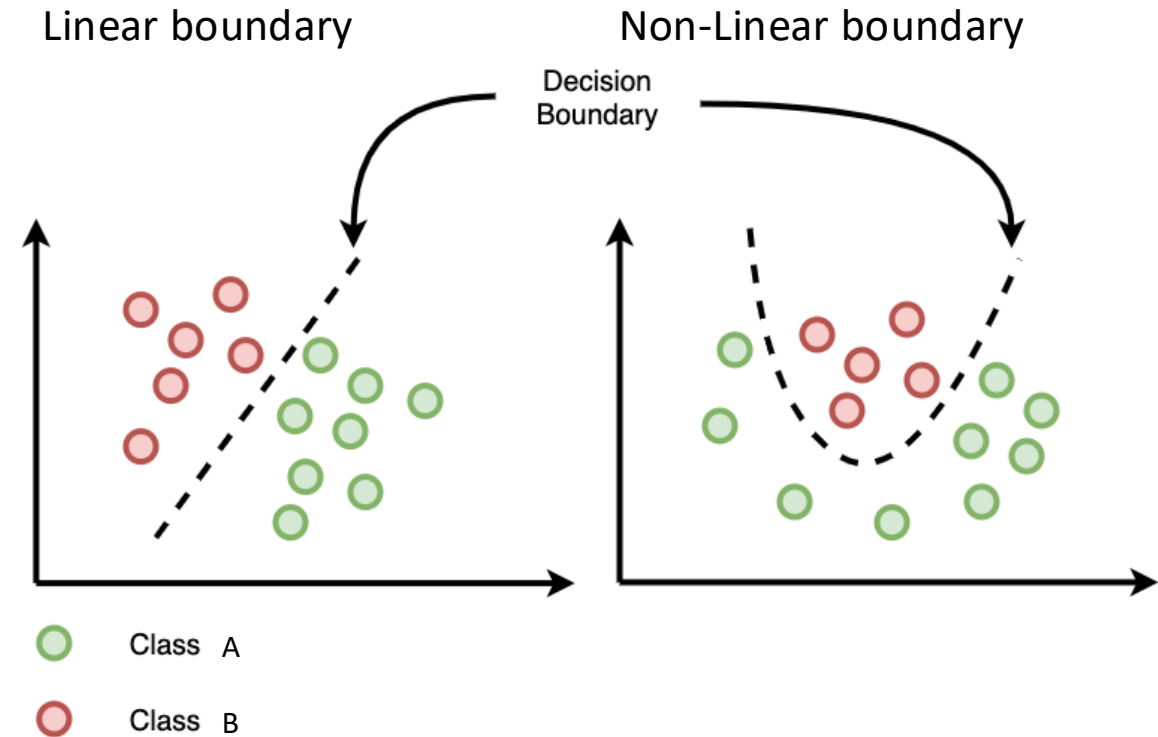
# Linear classifier and decision boundaries

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# Linear classifier and decision boundaries

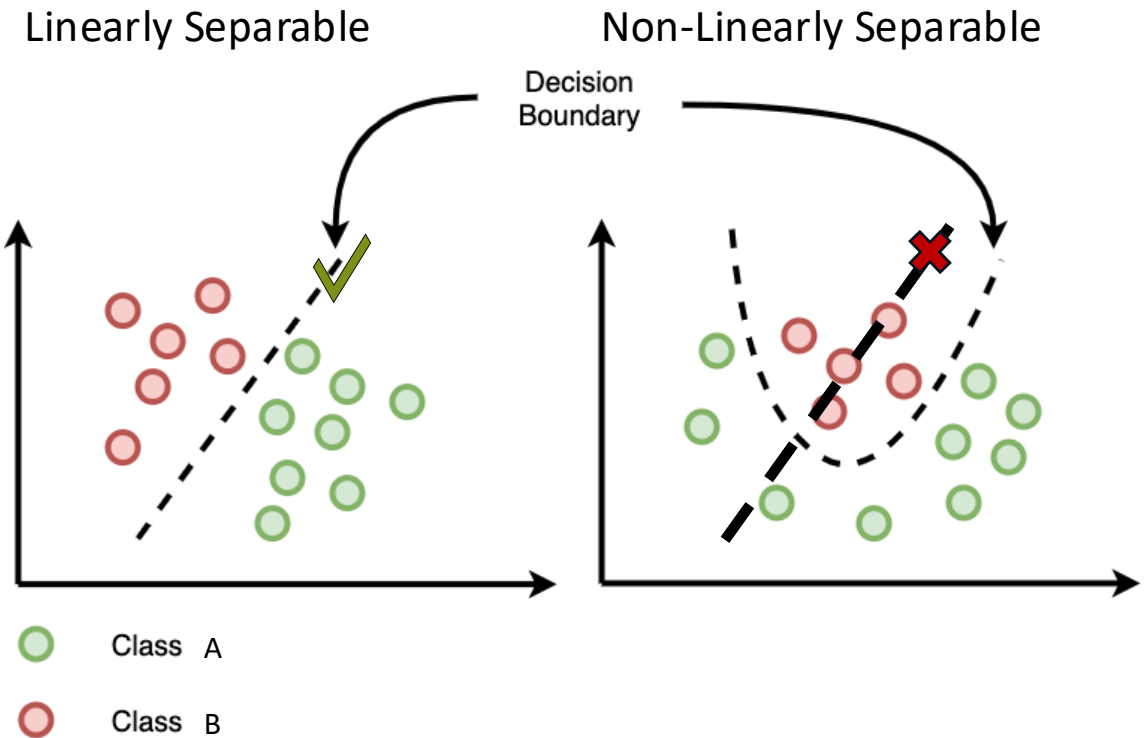
- Decision boundary
  - separates input space into regions,
  - each region corresponds to a class
- A linear decision boundary can be modeled with a **linear function**.
  - 2D: line
  - 3D: plane
  - nD: hyperplane



# When Do Linear Classifiers Work Well?

- **Linearly Separable Data**

- a straight line (or hyperplane) can divide the classes without error.
- All examples from one class lie on one side of the line; the other class lies on the other side.
- No overlap between classes in the feature space.
- Common in simple problems or clean datasets with well-behaved features



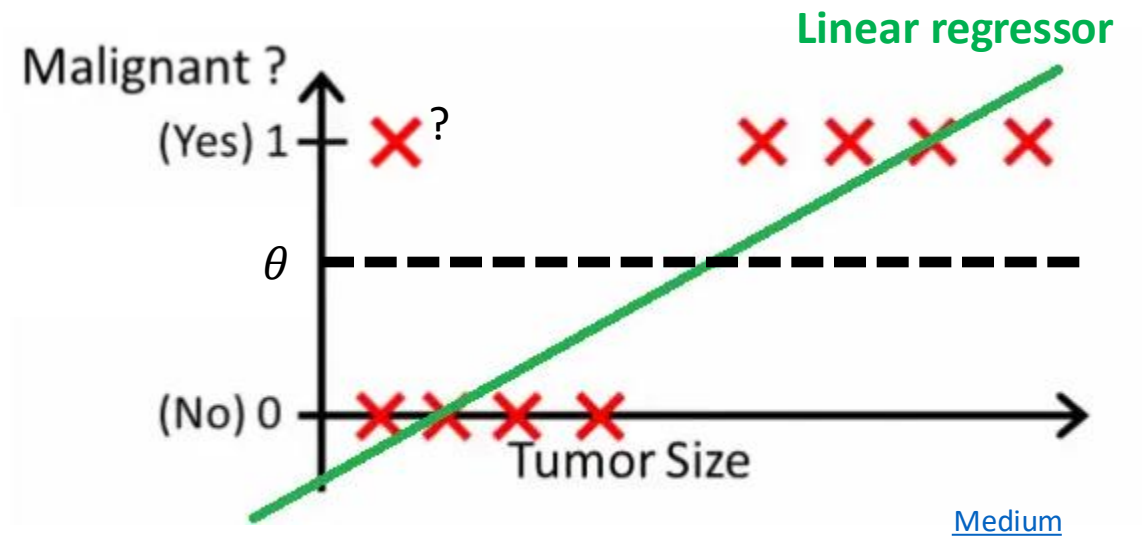
# Logistic regression and its loss function

- A simple binary classifier
- 



# Naïve (binary) Classifier: Using Linear Regression

- Transform labels to numerical values  $y$  (e.g., yes = 1, no = 0)
- Find a linear function  $mX + b$  that fits well for data  $(x, y)$   
→ output is a numerical value
- Set a *threshold*:  $\theta$ 
  - If predicted value  $\hat{y} > \theta$ : predict class A, e.g. yes
  - If predicted value  $\hat{y} < \theta$ : predict class B, e.g. no
- Problem:
  - $\hat{y}$  has no real interpretation: E.g.,  $\hat{y} = 5$ ,  $\hat{y} = -1$ ?
  - Sensitive to outliers

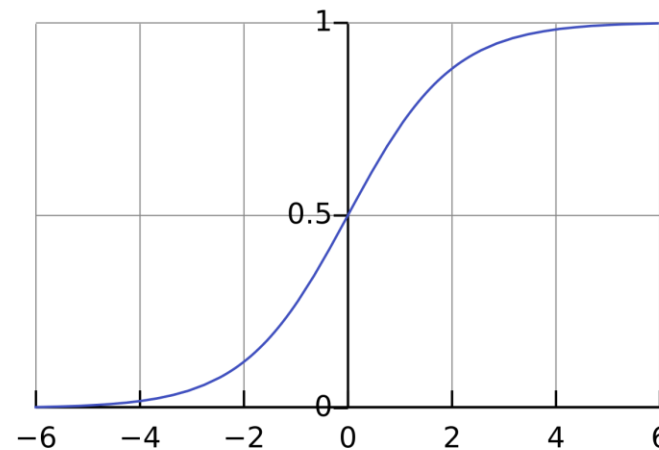


[Medium](#)

# Logistic Regression

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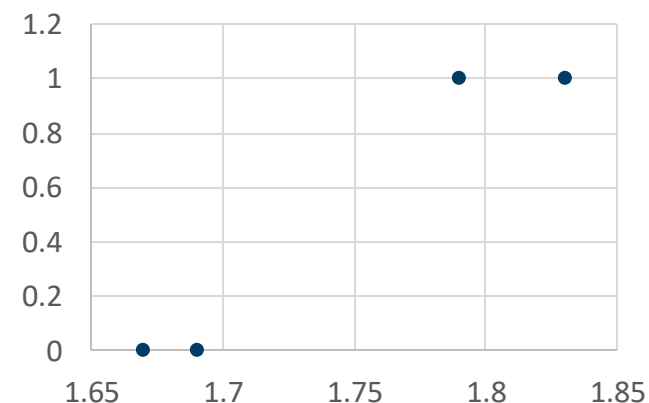
- Idea: map output to *probabilities*
  - Probability of being in class A, e.g. “yes”
  - Set a threshold on the *probabilities*
    - $\theta = 0.5$  means: if probability of data point  $x$  belonging to class A is higher than 0.5, then predict class A (class B otherwise)
  - Can quantify *uncertainty* of predictions
- Sigmoid function:  $\sigma(z) = \frac{1}{1 + e^{-z}}$ 
  - Maps any real values to  $[0,1]$
  - Interpretable as probabilities



# Logistic Regression: Example

- Data: 

| $x$ (height) | $y$ (tall / not tall) |
|--------------|-----------------------|
| 1.83 m       | 1 = Tall              |
| 1.79 m       | 1 = Tall              |
| 1.67 m       | 0 = Not Tall          |
| 1.69 m       | 0 = Not Tall          |



1. Use linear function:  $z = mx + b$
2. Apply sigmoid function:  $\sigma(z) = \frac{1}{1 + e^{-z}}$
3. Use threshold  $\theta$ : **Tall** if  $\sigma(z) > \theta$  and **Not Tall** if  $\sigma(z) \leq \theta$

# Logistic Regression: Example

• Data:

| $x$ (height) | $y$ (tall / not tall) | $z = 1x + 0$ | $\sigma(z) = \frac{1}{1 + e^{-z}}$ | Result |
|--------------|-----------------------|--------------|------------------------------------|--------|
| 1.83 m       | 1 = Tall              | 1.83         | 0.86176173                         | Tall   |
| 1.79 m       | 1 = Tall              | 1.79         | 0.85692728                         | Tall   |
| 1.67 m       | 0 = Not Tall          | 1.67         | 0.84157582                         | Tall   |
| 1.69 m       | 0 = Not Tall          | 1.69         | 0.844224116                        | Tall   |

1. Use linear function:  $z = mx + b$  For  $m = 1, b = 0$
2. Apply sigmoid function:  $\sigma(z) = \frac{1}{1 + e^{-z}}$   $\theta = 0.5$
3. Use threshold  $\theta$ : **Tall** if  $\sigma(z) > \theta$  and **Not Tall** if  $\sigma(z) \leq \theta$

# Logistic Regression: Example

• Data:

| $x$ (height) | $y$ (tall / not tall) | $z = 6x - 10.5$ | $\sigma(z) = \frac{1}{1 + e^{-z}}$ | Result   |
|--------------|-----------------------|-----------------|------------------------------------|----------|
| 1.83 m       | 1 = Tall              | 0.48            | 0.61774787                         | Tall     |
| 1.79 m       | 1 = Tall              | 0.24            | 0.55971365                         | Tall     |
| 1.67 m       | 0 = Not Tall          | -0.48           | 0.38225213                         | Not Tall |
| 1.69 m       | 0 = Not Tall          | -0.36           | 0.41095957                         | Not Tall |

1. Use linear function:  $z = mx + b$  For  $m = 6$ ,  $b = -10.5$
2. Apply sigmoid function:  $\sigma(z) = \frac{1}{1 + e^{-z}}$   $\theta = 0.5$
3. Use threshold  $\theta$ : **Tall** if  $\sigma(z) > \theta$  and **Not Tall** if  $\sigma(z) \leq \theta$

# Loss Function: Cross-Entropy

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- Finding the best *parameters* (i.e.,  $m$  and  $b$  in the linear function  $mx + b$ ) ...

Minimise Cross-Entropy Loss:  $L = -[y \log(\hat{y}) + (1 - y) \log(1 - \hat{y})]$

- $y$  is the real label for data point  $x$  (1 = class A, 0 = class B)
- $\hat{y}$  is the predicted label for data point  $x$ : we have  $z = mx + b$  and  $\hat{y} = \sigma(z) = \frac{1}{1 + e^{-z}}$
- Why?
  - ✅ **Your Model is Confident and Correct:**
    - True label: 1
    - Prediction: 0.95 → Almost perfect!
    - Loss: Very small (close to 0)
  - ❌ **Your Model is Confident but Wrong:**
    - True label: 1
    - Prediction: 0.05 → Very wrong!
    - Loss: Very large (because you're confidently wrong)
  - 🤔 **Your Model is Uncertain:**
    - True label: 1
    - Prediction: 0.51 → barely right
    - Loss: Small, but not as small as being very confident
- Decision Boundary:

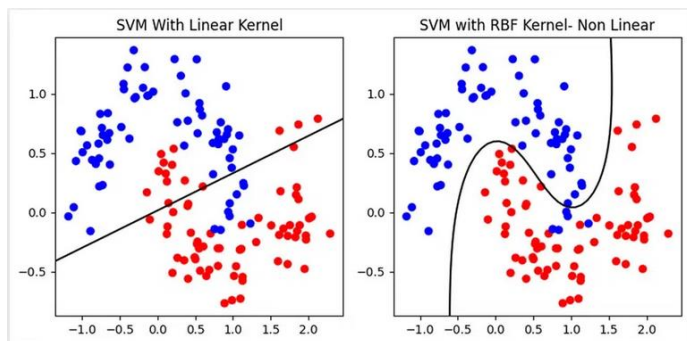
Logistic regression's boundary corresponds to where the model is equally confident about each class.

# Non-Linear Classifiers

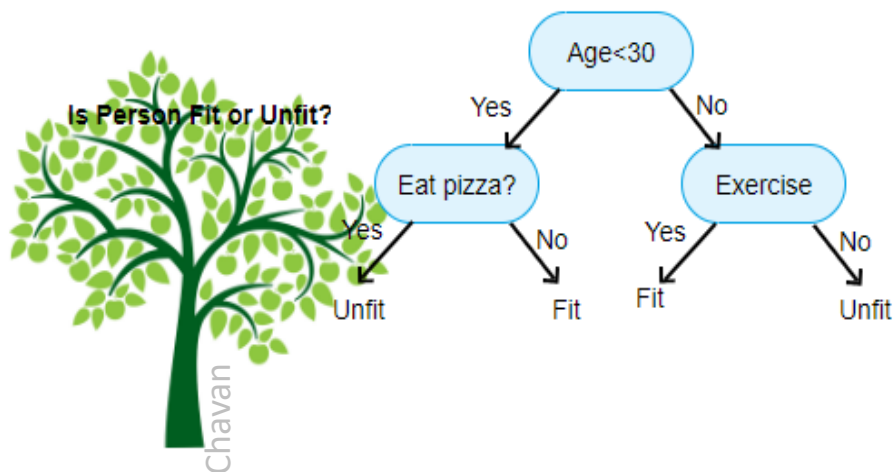
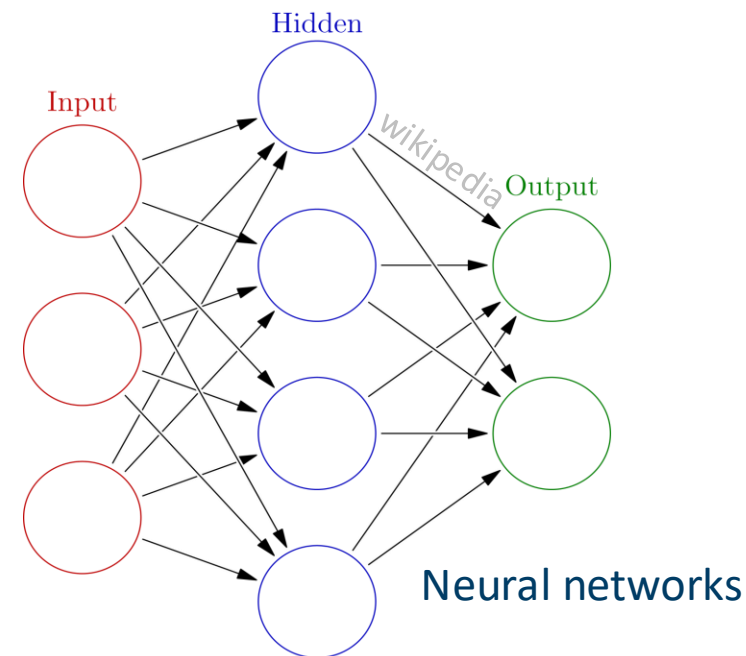
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- Overview
- Building a decision tree
- Random Forests as a collection of decision trees

# Non-linear classification



Support Vector Machines

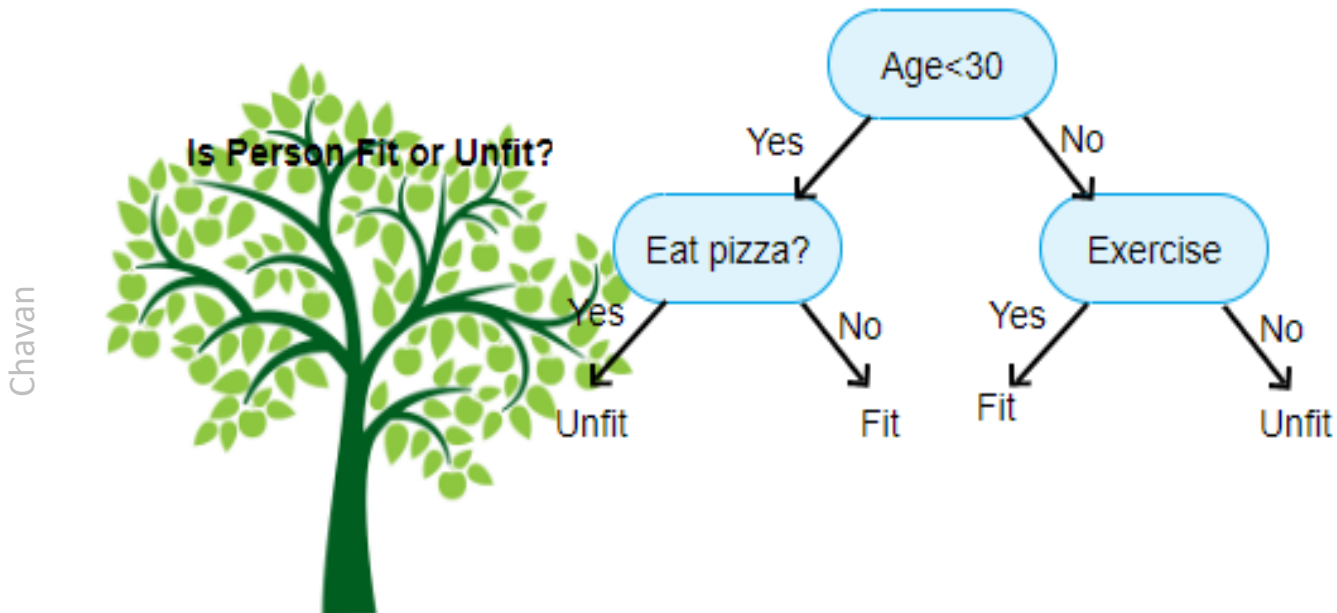


Decision trees

# Decision trees

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- *Why Use Trees?* Intuitive, non-linear, handle mixed data types
- *How Does it Work?* Split data on features



# Building a Decision Tree

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1. Start with the full dataset.  
For each feature, test multiple split points (thresholds).  
Measure how “good” each split is.
2. Measure how good (purity) each resulting subgroups are  
Purity: mostly or all samples in the group belong to the same class
3. Choose the best split point and split dataset accordingly
4. Repeat the process for each subgroup of data
5. Stop when a) nodes are *pure*, or b) too many splits, or c) not enough data to split further.

# Decision Tree: Example

- Data:  $x = (\text{height, age, voice pitch})$   
 $y = \text{gender}$

- Try different splits:

- Pitch = Low  $\rightarrow$  Male   
Pitch = High  $\rightarrow$  Female (1 )
- Height  $\geq 165$   $\rightarrow$  Male   
Height  $< 165$   $\rightarrow$  Female (1 )
- Age  $\geq 56$   $\rightarrow$  Male   
Age  $< 56$   $\rightarrow$  Female (2 )
- Age  $\geq 42$   $\rightarrow$  Male (1 )  
Age  $< 42$   $\rightarrow$  Female (1 )
- ...

| Height (cm) | Age | Voice Pitch | Gender |
|-------------|-----|-------------|--------|
| 180         | 56  | Low         | Male   |
| 170         | 42  | Low         | Male   |
| 160         | 45  | High        | Female |
| 150         | 10  | High        | Female |
| 145         | 12  | High        | Male   |

# Decision Tree: Example

- Data:  $x = (\text{height, age, voice pitch})$   
 $y = \text{gender}$

- Try different splits:

- Pitch = Low → Male ✓  
Pitch = High → Female (1 ✗)
- Height  $\geq 165$  → Male ✓  
Height  $< 165$  → Female (1 ✗)
- Age  $\geq 56$  → Male ✓  
Age  $< 56$  → Female (2 ✗)
- Age  $\geq 42$  → Male (1 ✗)  
Age  $< 42$  → Female (1 ✗)
- ...

| Height (cm) | Age | Voice Pitch | Gender |
|-------------|-----|-------------|--------|
| 180         | 56  | Low         | Male   |
| 170         | 42  | Low         | Male   |
| 160         | 45  | High        | Female |
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| 145         | 12  | High        | Male   |

# Decision Tree: Example

- Data:  $x = (\text{height, age, voice pitch})$   
 $y = \text{gender}$

Pitch = Low → Male ✓  
Pitch = High → Female (1 ✗)

- Try different splits:
  - Height  $\geq 150$  → Female ✓  
Height  $< 150$  → Male ✓
  - Age  $\geq 45$  → Female ✓  
Age  $< 45$  → Male (1 ✗)
  - Age  $\geq 12$  → Male (1 ✗)  
Age  $< 12$  → Female ✓
  - ...

| Height (cm) | Age | Voice Pitch | Gender |
|-------------|-----|-------------|--------|
| 180         | 56  | Low         | Male   |
| 170         | 42  | Low         | Male   |
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| 145         | 12  | High        | Male   |

# Decision Tree: Example

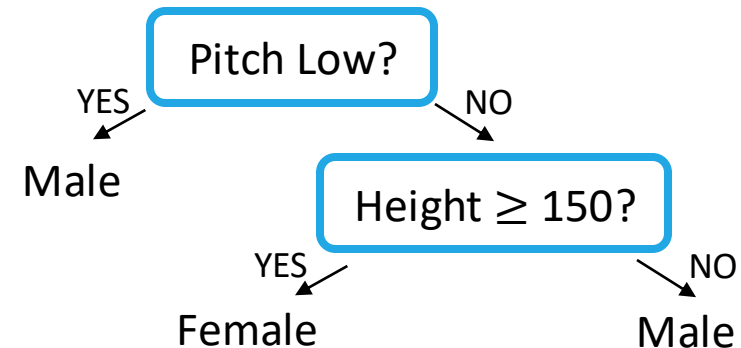
- Data:  $x = (\text{height, age, voice pitch})$   
 $y = \text{gender}$

Pitch = Low → Male ✓  
Pitch = High → Female (1 ✗)

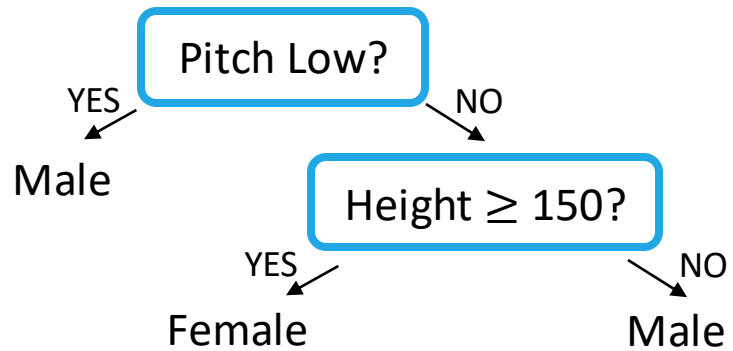
- Try different splits:

- Height  $\geq 150$  → Female ✓  
Height  $< 150$  → Male ✓
- Age  $\geq 45$  → Female ✓  
Age  $< 45$  → Male (1 ✗)
- Age  $\geq 12$  → Male (1 ✗)  
Age  $< 12$  → Female ✓
- ...

| Height (cm) | Age | Voice Pitch | Gender |
|-------------|-----|-------------|--------|
| 180         | 56  | Low         | Male   |
| 170         | 42  | Low         | Male   |
| 160         | 45  | High        | Female |
| 150         | 10  | High        | Female |
| 145         | 12  | High        | Male   |



# Quiz – Using the tree to predict gender



|   | Height (cm) | Age | Voice Pitch | Gender |
|---|-------------|-----|-------------|--------|
| A | 168         | 15  | Low         | ??     |
| B | 154         | 42  | High        | ??     |

# Random forest – An ensemble of trees

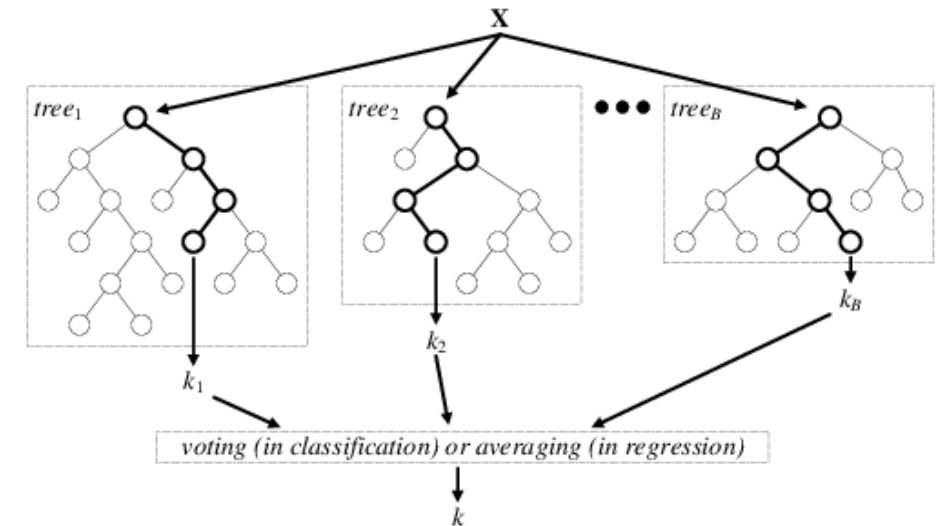
## 1. Make Many Decision Trees:

- Each trained on a **random subset of the data**.
- Pick random sample **with replacement** from the training set (Bagging)

## 2. Random Feature Selection:

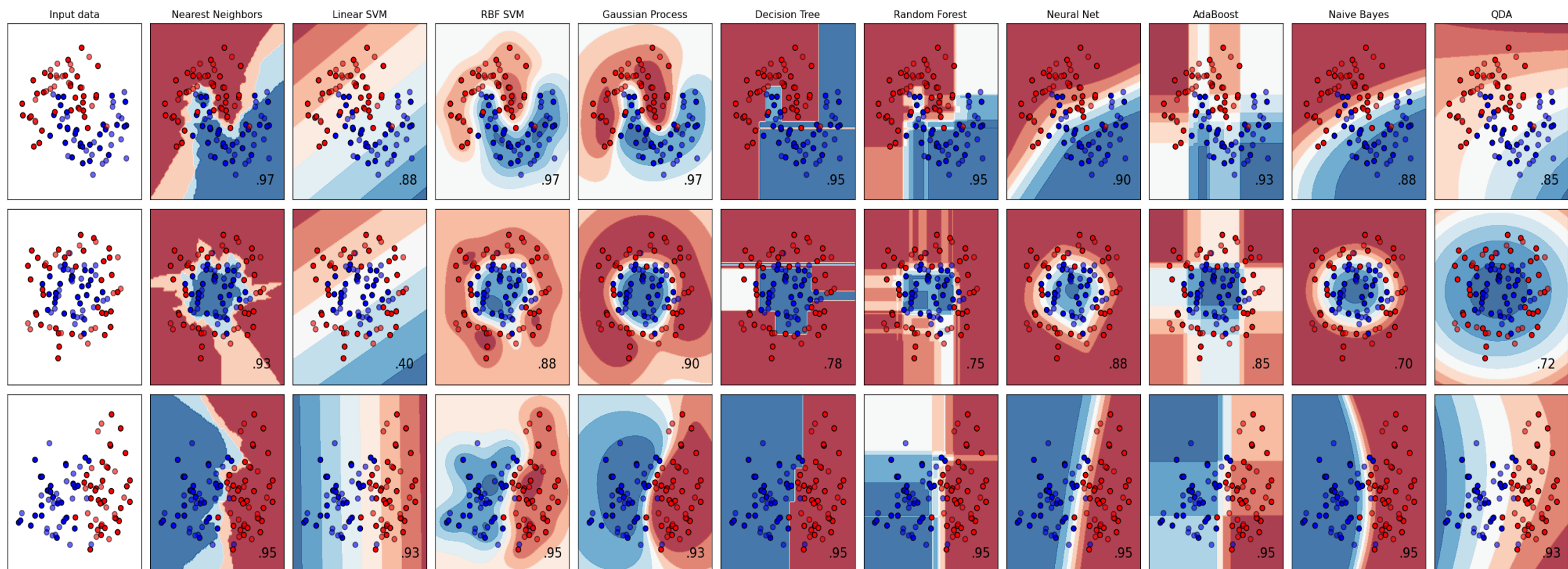
- When a tree is splitting nodes, it only considers a **random subset of features** at each step.
- Adds extra randomness so trees become **more diverse** and don't all make the same splits.

## 3. Trees Vote: Each tree predicts a class, pick the **majority vote**.



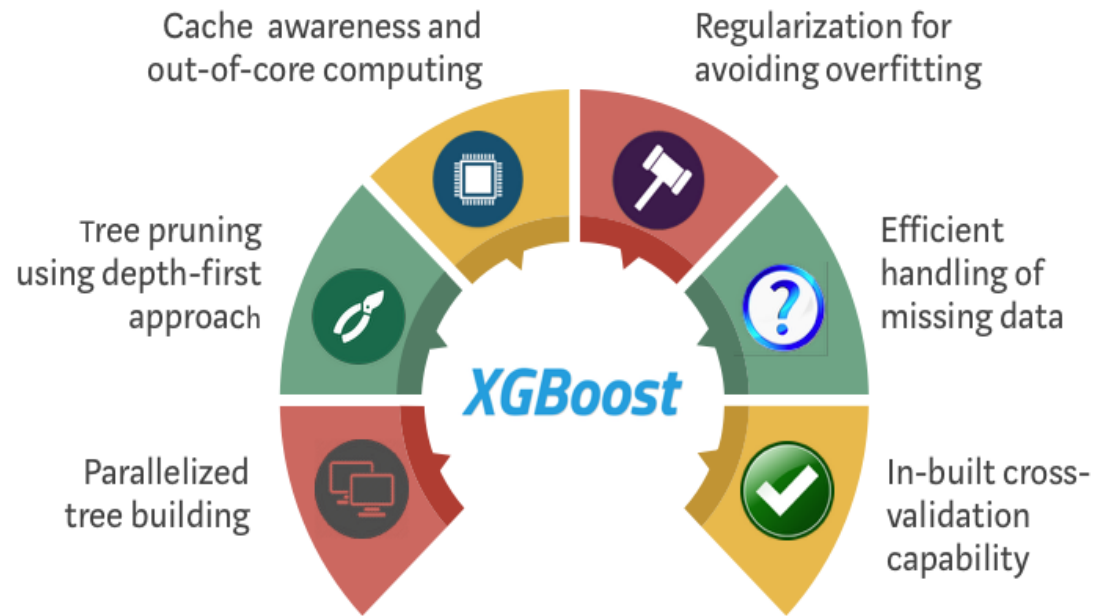
Verikas et al. 2016

# Implementations



# Implementations

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# How do I evaluate my classifier?

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# What is a confusion matrix?

- Assumption - *Binary* classification:  
There are only two labels +/- (or 1/0)

| Predicted Class | Actual Class |                             |                             |
|-----------------|--------------|-----------------------------|-----------------------------|
|                 |              | +                           | -                           |
|                 | +            | <b>True Positives (TP)</b>  | <b>False Positives (FP)</b> |
|                 | -            | <b>False Negatives (FN)</b> | <b>True Negatives (TN)</b>  |

# True / False Predictions

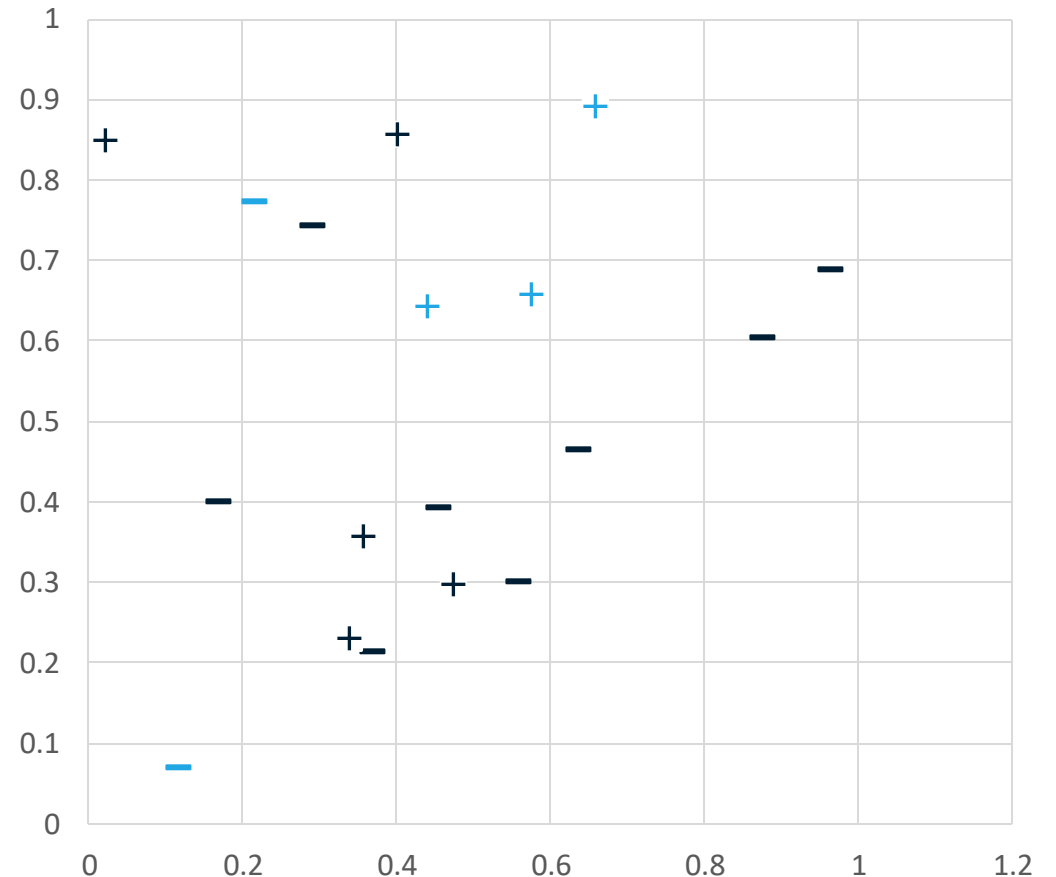
- Assumption:  
There are only two labels +/- (or 1/0)  
→ *Binary* classification

**True Positives (TP) +**  
datapoints that are *correctly* classified as +

**False Positives (FP) +**  
datapoints that are *falsely* classified as +

**True Negatives (TN) -**  
datapoints that are *correctly* classified as -

**False Negatives (FN) -**  
datapoints that are *falsely* classified as -



# True / False Predictions

- Example:  
Predicting Covid  
positive or negative outcome.

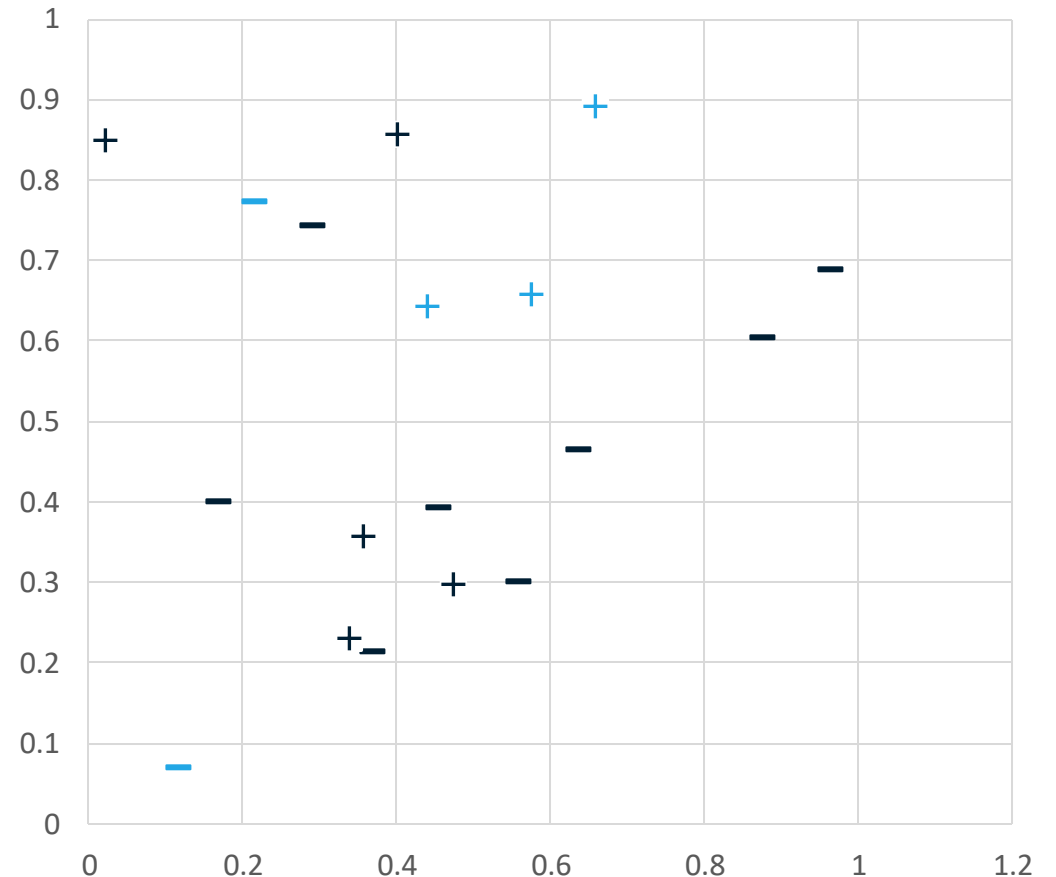
What is the meaning of ... ?

**True Positives (TP) +**  
datapoints that are *correctly* classified as +

**False Positives (FP) +**  
datapoints that are *falsely* classified as +

**True Negatives (TN) -**  
datapoints that are *correctly* classified as -

**False Negatives (FN) -**  
datapoints that are *falsely* classified as -



# Accuracy - for **binary** classification

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- Accuracy: The fraction of correct predictions.

$$\begin{aligned} \text{Accuracy} &= \frac{\text{True Positives}(TP) + \text{True Negatives}(TN)}{\text{Total Number of Predictions}} \\ &= \frac{TP+TN}{TP+TN+FP+FN} \end{aligned}$$

# Accuracy - for **multi-class** classification

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- Accuracy: The fraction of correct predictions.

$$\text{Accuracy} = \frac{\text{Correct Predictions}}{\text{Total Number of Predictions}}$$

→ This *only* informs about the fraction of correct predictions, and *not* where the errors occur or what type(s) of error we have!

# Precision & Recall

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- Precision: The fraction of true positive vs. all positive predictions.  
(also: *positive predictive value*)

$$\text{Precision} = \frac{\text{True Positives}(TP)}{\text{Number of Positive Predictions}} = \frac{TP}{TP + FP}$$

- Recall: The fraction of true positive predictions vs. actual positives.  
(also: *true positive rate* or *sensitivity*)

$$\text{Recall} = \frac{\text{True Positives}(TP)}{\text{Number of Actual Positives}} = \frac{TP}{TP + FN}$$

# F1 score – An aggregation of precision and recall

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Dealing with one number is sometimes easier

- F1 score is the harmonic mean of precision and recall.

$$\mathbf{F1\ Score} = \frac{2}{\left( \frac{1}{\text{Precision}} + \frac{1}{\text{Recall}} \right)}$$

# Quiz

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Given formulas for precision, recall and F1

$$\text{Precision} = \frac{TP}{TP + FP}$$

$$\text{Recall} = \frac{TP}{TP + FN}$$

$$\text{F1 Score} = \frac{2}{\left( \frac{1}{\text{Precision}} + \frac{1}{\text{Recall}} \right)}$$

-> What are the highest and lowest F1-scores that can be achieved?

# Precision/Recall tradeoff

## - A discussion

Application:

- A judge wants to use a classifier to predict: "Reoffend (+)", "No more crime (-)"

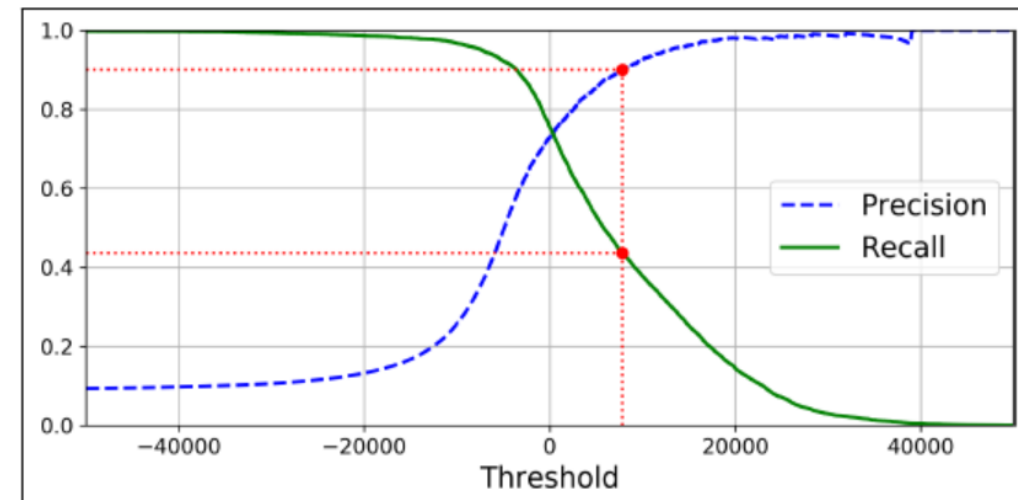
Reminder:

- **Precision:** Fraction of true positive against all positive predictions
- **Recall:** Fraction of true positive against all positives

$$\frac{TP}{TP + FP}$$

What do we want to achieve?

- Safe streets: Guarantee catching "**Reoffend**"
  - -> Low **FP** (high **FN**) -> High *Precision* -> Low *recall*
- Individual justice: Guarantee letting free those that "**No more crime**"
  - -> Low **FN** (high **FP**)-> High *Recall* -> Low *precision*



# Other metrics for classification

Sources: [\[1\]](#)[\[2\]](#)[\[3\]](#)[\[4\]](#)[\[5\]](#)[\[6\]](#)[\[7\]](#)[\[8\]](#) [view](#) · [talk](#) · [edit](#)

|                  |                                | Predicted condition                                             |                                                                                                                                                      |                                                                                                                                                     |                                                                                                                                                                                                                 |
|------------------|--------------------------------|-----------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                  |                                | Predicted positive                                              | Predicted negative                                                                                                                                   | Informedness, bookmaker informedness (BM)<br>$= \text{TPR} + \text{TNR} - 1$                                                                        | Prevalence threshold (PT)<br>$= \frac{\sqrt{\text{TPR} \times \text{FPR}} - \text{FPR}}{\text{TPR} - \text{FPR}}$                                                                                               |
| Actual condition | Total population<br>$= P + N$  |                                                                 |                                                                                                                                                      |                                                                                                                                                     |                                                                                                                                                                                                                 |
|                  | Positive (P)<br><sup>[a]</sup> | True positive (TP),<br>hit <sup>[b]</sup>                       | False negative (FN),<br>miss,<br>underestimation                                                                                                     | True positive rate (TPR),<br>recall, sensitivity (SEN),<br>probability of detection, hit rate,<br>power<br>$= \frac{\text{TP}}{P} = 1 - \text{FNR}$ | False negative rate (FNR),<br>miss rate<br>type II error <sup>[c]</sup><br>$= \frac{\text{FN}}{P} = 1 - \text{TPR}$                                                                                             |
|                  | Negative (N) <sup>[d]</sup>    | False positive (FP),<br>false alarm, overestimation             | True negative (TN),<br>correct rejection <sup>[e]</sup>                                                                                              | False positive rate (FPR),<br>probability of false alarm, fall-out<br>type I error <sup>[f]</sup><br>$= \frac{\text{FP}}{N} = 1 - \text{TNR}$       | True negative rate (TNR),<br>specificity (SPC), selectivity<br>$= \frac{\text{TN}}{N} = 1 - \text{FPR}$                                                                                                         |
|                  |                                | Prevalence<br>$= \frac{P}{P + N}$                               | Positive predictive value (PPV),<br>precision<br>$= \frac{\text{TP}}{\text{TP} + \text{FP}} = 1 - \text{FDR}$                                        | Negative predictive value (NPV)<br>$= \frac{\text{TN}}{\text{TN} + \text{FN}} = 1 - \text{FOR}$                                                     | Positive likelihood ratio (LR+)<br>$= \frac{\text{TPR}}{\text{FPR}}$                                                                                                                                            |
|                  |                                |                                                                 |                                                                                                                                                      |                                                                                                                                                     | Negative likelihood ratio (LR-)<br>$= \frac{\text{FNR}}{\text{TNR}}$                                                                                                                                            |
|                  |                                | Accuracy (ACC)<br>$= \frac{\text{TP} + \text{TN}}{P + N}$       | False discovery rate (FDR)<br>$= \frac{\text{FP}}{\text{TP} + \text{FP}} = 1 - \text{PPV}$                                                           | False omission rate (FOR)<br>$= \frac{\text{FN}}{\text{TN} + \text{FN}} = 1 - \text{NPV}$                                                           | Markedness (MK), deltaP ( $\Delta p$ )<br>$= \text{PPV} + \text{NPV} - 1$                                                                                                                                       |
|                  |                                |                                                                 |                                                                                                                                                      |                                                                                                                                                     | Diagnostic odds ratio (DOR)<br>$= \frac{\text{LR}^+}{\text{LR}^-}$                                                                                                                                              |
|                  |                                | Balanced accuracy (BA)<br>$= \frac{\text{TPR} + \text{TNR}}{2}$ | F <sub>1</sub> score<br>$= \frac{2 \text{PPV} \times \text{TPR}}{\text{PPV} + \text{TPR}} = \frac{2 \text{TP}}{2 \text{TP} + \text{FP} + \text{FN}}$ | Fowlkes–Mallows index (FM)<br>$= \sqrt{\text{PPV} \times \text{TPR}}$                                                                               | $\phi$ or Matthews correlation coefficient (MCC)<br>$= \frac{\sqrt{\text{TPR} \times \text{TNR} \times \text{PPV} \times \text{NPV}}}{\sqrt{\text{FNR} \times \text{FPR} \times \text{FOR} \times \text{FDR}}}$ |
|                  |                                |                                                                 |                                                                                                                                                      |                                                                                                                                                     | Threat score (TS), critical success index (CSI),<br>Jaccard index<br>$= \frac{\text{TP}}{\text{TP} + \text{FN} + \text{FP}}$                                                                                    |

Source: [Wikipedia](#)

# Quiz/Discussion question

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Who is in the best position to decide which metric to optimize for?

- A/ The data scientist/machine learner
- B/ The application owner
- C/ Stakeholders of the application
- D/ All of the above

